DATE	UNIT	KINDERGARTEN OUTCOME
September	Space Awareness	K.1.K.B.3a
	General Gym Safety & Rules	Recognize the terms "personal space" (i.e., space around own body) and "general space" (i.e., space available to mov
	Simple Tag games	K.1.K.C.4
		Discuss ways to play cooperatively and safely (e.g., share equipment, follow directions, help others, be considerate
		K.3.K.A.3
		Distinguish between appropriate and inappropriate footwear for indoor and outdoor activities (e.g., running shoes f outdoor winter activities)
		K.3.K.A.4
		Show an understanding of general safety rules in the gymnasium (e.g., safe and unsafe areas and fixtures, entrances active play (e.g., sports/games, rhythmics/gymnastics)
October	Explore Targets (Roll, Throw)	S.1.K.A.2
	Tag Games	Explore the basic manipulation skills (i.e., rolling, underhand throwing, catching, striking, bouncing, kicking) in a varie t ball or beanbag underhand to an open space, strike a balloon with the hand)
		S.1.K.B.2
		Explore basic movement skills (i.e., transport, manipulation, balance) and concepts (i.e., body awareness, space awar
		chasing/fleeing-type games)
November	Explore Balance	S.1.K.A.3 Explore static and dynamic balance (i.e., stopping, starting) in response to signals/cues/commands
	Intro to Gymnastics	
	Jungle Gym	K.1.K.B.3b
		Recognize names of body parts (i.e., head, neck, shoulders, arms, hands, elbows, wrists, legs, knees, ankles, feet, ches physical activity (e.g., bend your knees, hands on hips, balance on one foot)
		K.1.K.B.3d
		Explore moving in relation to objects (i.e., around, under, over, near, far, in, out, through, on, off)
		S.1.K.D.2
		Explore the gymnastic movement patterns (e.g., landings, statics, springs, rotations, locomotion, swings) in activitie educational gymnastics, rhythmic sportive gymnastics)
		K.3.K.B.3
		Identify practices (i.e., follow rules and instructions, play in supervised areas, dress appropriately) to prevent injuries frostbite, burns, bruises, bumps, cuts)
December	Explore Targets (Roll, Throw)	K.3.K.A.2
	Tag Games	Show an understanding that physical or medical conditions (e.g., injury, illness, asthma, physical disabilities, low fitne participation
		K.1.K.C.1
		Follow the fundamental rules (e.g., boundaries, roles, actions, verbal cues for stop, go, switch) used in simple game
		S.1.K.A.1
		Travel safely using the basic transport skills (i.e., running, hopping, galloping, jumping) in general space (e.g., gallop fr

ove in) associated with space awareness

...)

for indoor physical activities, winter boots for

es and exits, storage of equipment, use of mats...) for

riety of simple movement experiences (e.g., throw a

areness) in simple group activities (e.g.,

nest, waist, hips, back) when following instructions for

ties using large and/or small apparatus (e.g.,

es related to indoor and outdoor play (e.g., sunburn,

ness levels...) may affect degree and type of

nes and activities (e.g., cooperative tag games...)

o freely without bumping into others or falling...)

		S.1.K.B.1 Explore basic movement skills (i.e., transport, manipulation, balance) and concepts (i.e., body awareness, space awar transport skills while moving in relation with another student as in "follow the leader")
January	Transport Skills (hop, jump, skip, gallop, slide) Bouncing	K.1.K.B.3c Explore, through movement, the difference between slow and fast speeds (e.g., walking and running)
		S.1.K.A.2 Explore the basic manipulation skills (i.e., rolling, underhand throwing, catching, striking, bouncing, kicking) in a varied ball or beanbag underhand to an open space, strike a balloon with the hand)
		S.1.K.D.1
		Experience moving to different rhythms (e.g., quick, slow), applying movement concepts (e.g., body awareness, space creative movement, action songs/games)
		K.3.K.A.1 Recognize safe and controlled movement while participating in physical activity (e.g., stop and start on signal, move safe manner, land softly)
February	Body Parts/Heart/Fitness	K.1.K.B.1
	Jump Rope	Discuss movement skill development as requiring good practice and patience in learning (e.g., to make and correct magain)
		K.2.K.B.1 Discuss the fact that daily physical activity makes muscles strong, including the heart
		K.1.K.B.3b Recognize names of body parts (i.e., head, neck, shoulders, arms, hands, elbows, wrists, legs, knees, ankles, feet, ches physical activity (e.g., bend your knees, hands on hips, balance on one foot)
March	Hand Striking Catching	K.1.K.C.1 Follow the fundamental rules (e.g., boundaries, roles, actions, verbal cues for stop, go, switch) used in simple game
	Tag Games	S.1.K.A.2 Explore the basic manipulation skills (i.e., rolling, underhand throwing, catching, striking, bouncing, kicking) in a varied ball or beanbag underhand to an open space, strike a balloon with the hand)
		S.1.K.B.2 Explore basic movement skills (i.e., transport, manipulation, balance) and concepts (i.e., body awareness, space awar chasing/fleeing-type games)
April	Team Games Cooperative Games	K.1.K.C.3 Recognize the fundamental strategies of simple games/station activities (e.g., aiming at a target, fleeing in a tag gam boundaries)
		K.1.K.C.4 Discuss ways to play cooperatively and safely (e.g., share equipment, follow directions, help others, be considerate)

vareness) in simple individual/dual activities (e.g., use

iety of simple movement experiences (e.g., throw a

space awareness...) in simple rhythmic activities (e.g.,

ve without interfering with others, enter and exit in a

t mistakes is part of the learning process; try, try

nest, waist, hips, back) when following instructions for

nes and activities (e.g., cooperative tag games...)

riety of simple movement experiences (e.g., throw a

vareness) in simple group activities (e.g.,

ame, hitting an object with an implement, staying in

...)

S.1.K.A.1 Travel safely using the basic transport skills (i.e., running, hopping, galloping, jumping) in general space (e.g., j S.1.K.A.2 Explore the basic manipulation skills (i.e., rolling, underhand throwing, catching, striking, bouncing, kicking) in ball or beanbag underhand to an open space, strike a balloon with the hand)MayPlayground Games Dance Parachute/Scoops/ScootersK.3.K.B.3 Identify practices (i.e., follow rules and instructions, play in supervised areas, dress appropriately) to prevent in frostbite, burns, bruises, bumps, cuts)S.1.K.C.1 Experience different ways of moving (e.g., climbing, running, hopping) in a variety of play areas on the school grassy fields)	a variet
Explore the basic manipulation skills (i.e., rolling, underhand throwing, catching, striking, bouncing, kicking) in ball or beanbag underhand to an open space, strike a balloon with the hand)MayPlayground Games Dance Parachute/Scoops/ScootersK.3.K.B.3 Identify practices (i.e., follow rules and instructions, play in supervised areas, dress appropriately) to prevent i frostbite, burns, bruises, bumps, cuts)S.1.K.C.1 Experience different ways of moving (e.g., climbing, running, hopping) in a variety of play areas on the scho grassy fields)	
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May Playground Games Dance Identify practices (i.e., follow rules and instructions, play in supervised areas, dress appropriately) to prevent i Parachute/Scoops/Scooters S.1.K.C.1 Experience different ways of moving (e.g., climbing, running, hopping) in a variety of play areas on the schoor grassy fields)	ijuries i
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Experience different ways of moving (e.g., climbing, running, hopping) in a variety of play areas on the scho grassy fields)	
grassy fields)	
grassy fields)	ol grou
	0
K.3.K.A.5a Discuss common safety rules for physical activity on the playground and school play areas (e.g., climbing equ surfaces, sandpits)	pment,
K.1.K.B.3d Explore moving in relation to objects (i.e., around, under, over, near, far, in, out, through, on, off)	
S.1.K.D.1 Experience moving to different rhythms (e.g., quick, slow), applying movement concepts (e.g., body awarer creative movement, action songs/games)	ess, spa
June Foot Dribble S.1.K.A.1	
Tag GamesTravel safely using the basic transport skills (i.e., running, hopping, galloping, jumping) in general space (e.g., and the basic transport skills (i.e., running, hopping, galloping, jumping)	allop fr
S.1.K.A.2	
Explore the basic manipulation skills (i.e., rolling, underhand throwing, catching, striking, bouncing, kicking) in	a varie
ball or beanbag underhand to an open space, strike a balloon with the hand)	
K.1.K.C.3	
Recognize the fundamental strategies of simple games/station activities (e.g., aiming at a target, fleeing in a	ag gamo
boundaries)	

o freely without bumping into others or falling...)

riety of simple movement experiences (e.g., throw a

es related to indoor and outdoor play (e.g., sunburn,

ounds (e.g., on playground equipment, hardtop area,

ent, play fields, baseball backstops, fences, hard

space awareness...) in simple rhythmic activities (e.g.,

o freely without bumping into others or falling...)

riety of simple movement experiences (e.g., throw a

ame, hitting an object with an implement, staying in

<u>Continual</u>

S.2.K.A.1a Participate in a wide variety of physical activities that contribute to skill/ fitness development and enjoyment

S.2.K.A.1b

Sustain participation in moderate to vigorous activity for short periods of time, based on functional capacity

K.3.K.A.4

Show an understanding of general safety rules in the gymnasium (e.g., safe and unsafe areas and fixtures, entrances and exits, storage of equipment, use of mats...) for active play (e.g., sports/games, rhythmics/gymnastics...)

S.3.K.A.1

Follow simple rules and routines for safe, active participation and use of equipment (e.g., follow instructions, stop on signal, cooperate with others, care for and share equipment, tag lightly...) in selected activities

S.4.K.A.3

Demonstrate behaviours that show social responsibility in class activities (e.g., listen attentively, speak kindly, share...)